In the first version of *ItSpace* (2007), artist Peter Traub subverted the convention of the online social network by creating nine profile pages on the web site MySpace that featured everyday objects from his house. Each page had a photo of an object, a description, and, most importantly, a one-minute piece of music composed of recordings of the object being struck and resonated in various ways. The objects were “friends” with each other, and visitors to the site were invited to create new *ItSpace* pages to friend the existing ones. In the physical version of *ItSpace*, the original nine objects are brought partly back into the physical world through photographs affixed to backing boards. Each photo board has a push-button embedded in the featured object. When a visitor presses the button, it triggers a one- to two-minute remix of the object’s sounds in real time. No two remixes are the same, and visitors may press multiple buttons and combine objects to create a collage. From an interface perspective, the interactive possibilities are limited by the push-button switches – similar to how interaction and control on a site like Facebook or MySpace is limited within the tightly controlled confines of the commercial social network. In both the online and physical versions of *ItSpace*, Traub says, “I want visitors to learn something about me that could not fit into the limiting format of a personal profile. Instead, they encounter
a collection of objects from where I live and listen to how I treat those objects musically and aesthetically. *ItSpace* traces connections, imagined and real, between me and these objects in my home, telling the viewer/listener about the space in which I live in a way that language cannot convey.”

Peter Traub is a composer/installationist/net artist currently living in Charlottesville, Virginia. He received his master’s in electro-acoustic music from Dartmouth College in 1999 and completed his PhD in 2010 in the Composition and Computer Technologies program at the University of Virginia. Between Dartmouth and UVA, Peter lived in the San Francisco Bay Area for five years and worked as a software developer for various internet start-ups. He has composed numerous works of electronic music, net art, and sound installations, and his works have been performed and exhibited internationally. *ItSpace* was featured on National Public Radio's Day to Day in 2008.