

» Tue - Sat, 12 - 6PM / 212.937.6580 / 540 W 21st St. New York, NY 10011 (map)

WHAT'S ON / RESEARCH / PROJECTS / PEOPLE / REBLOG

Play Chess Against Duchamp

I have just completed a new Turbulence Commission for a project called "Playing Duchamp," where based on records of his chess games, I have programmed a chess computer to play like Marcel Duchamp. You can play Marcel Duchamp here.

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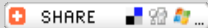


During my childhood, I was a chess whiz and spent many hours playing against a primitive chess computer my father bought me. I reveled in the infinite possibilities on such a small board. When playing firends, I learned about imagination and deception: how to set traps, feign weaknesses and when to attack. After university, I became a computer programmer and in later years, I transitioned into the contemporary artworld as a new media artist. Fascinated by paradigm shifts such as those created by Duchamp, I wanted honor his legacy as a both an artist and chess player — the two are inseparable. Combining my early love of chess with my algorithmic skills and a current passion for creating conceptual media artwork, this piece serves this purpose.

Thanks to both [New Radio and Performing Arts, Inc. \(Turbulence.org\)](#) and [at Austin Peay State University](#) for funding and support.

People: [Scott Kildall](#)

Tags: [art](#), [Chess](#), [algorithm](#), [computer](#), [Duchamp](#), [kildall](#), [Marcel Duchamp](#), [net](#), [net art](#), [Scott Kildall](#)



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Prospecting from the Future



Last week, I began a 4-month residency at Recology San Francisco (a.k.a. The Dump) where I make art solely from the refuse that people drop off in their

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Book Review: Garbage Land



In preparation for my upcoming residency at Recology San Francisco (a.k.a. The Dump), I have been consuming books and films about garbage

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3D Duchamp Chess Pieces



For the Playing Duchamp project, I made custom 3D chess pieces to resemble Duchamp's hard-carved originals. The 3D-rendered versions (designed by

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This Week at Eyebeam

Open Prototyping

Get Involved

Internship - 3D CAD Modeling

Internship - IPHONE programmer

Internship - wanted: co-conspirator (work with Nick Hornby, artist/thief).

Internship - Costume Designer

Internship - Graphic Design

Internship - Fabrication wizard

Internship - Intern for Videography

Internship - Programming

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