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Web Exhibit > Turbulent Works

A group exhibition of Net Art commissioned by New Radio and Performing Arts, Inc. for its [Turbulence](#) web site.

Archived on June 12th 2008.

Turbulent Works features a selection of [Turbulence](#) commissions which represent the broad spectrum that is Net Art. In these works you will experience new interfaces for sound expression, art created within virtual worlds, art which is politically and socially motivated, video performances, photographic explorations, and websites re-interpreted through painting.

Now celebrating 12 years, [Turbulence](#) has commissioned over 150 works of net art and exhibited and promoted artists' work through its Artists Studios, Guest Curator, and Spotlight sections. As networking technologies have developed wireless capabilities and become mobile, Turbulence has remained at the forefront of the field by commissioning, exhibiting, and archiving the new hybrid networked art forms that have emerged. Turbulence works have been included in the Whitney Museum of American Art's Biennial ('00, '02, '04), and its Bit Streams and Data Dynamics exhibitions; Total Museum of Contemporary Art, Korea; C-Theory, Cornell University; Ars Electronica, Austria; International Festival of New Cinema and New Media, Montreal; European Media Arts Festival, Germany; and the Sundance Film Festival, among others.

Curated by [Matthew Belanger](#).





Click a thumbnail to enlarge photos of art works.

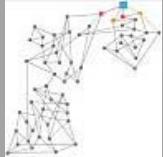
Featured Works:



Stop Motion Studies by David Crawford

It is said that 90% of human communication is non-verbal. In these photographs, the body language of the subjects becomes the basic syntax for a series of animations exploring movement, gesture, and algorithmic montage. Many sequences document a person's reaction to being photographed by a stranger. Some smile, others snarl, still others perform. Some pretend not to notice. Underneath all of this are assumptions and unknowns

unique to each situation.



Graph Theory by Jason Freeman

Graph Theory enables you to navigate among 61 short, looping musical fragments to explore a composition for solo violin. The interface displays your current location within the graph of musical fragments and lets you preview and select from the possibilities of where to go next.



NO MATTER by Scott Kildall & Victoria Scott

No Matter is an interactive installation that activates the transformation of imaginary objects through the Second Life virtual economy into physical space. Second Life builders construct replicas of famous buildings, luxury goods and custom-designed objects, first reproducing, then inverting the notion of value itself. With zero cost for gathering resources, production of goods and transport of finished product, these

items proliferate widely and quickly. In the real world, consumer items and imaginary objects serve as forms of emotional attachment — projection screens for desire, fear and love. A 3D-simulated space, combined with a virtual currency and social interaction, Second Life is a fully functioning economy of the immaterial. NO MATTER is part of **Mixed Realities**, an international networked art exhibition and symposium, currently on display at the Huret & Spector Gallery at Emerson College in Boston and at Arts Virtua in Second Life. **Teleport** to Ars Virtua in **Second Life**. (Second Life is required.)



Superfund365 by Brooke Singer

Superfund365, A Site-A-Day, is an online data visualization application with an accompanying RSS-feed and email alert system. Each day for a year, starting on September 1, 2007, Superfund365 will visit one toxic site currently active in the Superfund program run by the U.S. Environmental Protection Agency (EPA).



MYPOCKET by Burak Arikan

MYPOCKET discloses the artist's personal financial records to the world by exploring and revealing essential patterns in the daily transactions of his bank account. These are the records that we usually keep secret, whereas financial institutions intensively analyze them to score our credibility. MYPOCKET presents a hybrid interface to a living physical/digital process.



Stand By Your Guns by Jillian McDonald

Stand By Your Guns glorifies and vilifies the handgun, masquerading as a children's fun center. Visitors can watch gun-TV, play games with guns, visit Charlton Heston via webcam in his rest home (when available), color pictures of guns, and print out their own slogans onto iron-on fabric for t-shirts.



1 year performance video by MTAA

1 year performance video is a 1 year long video performance made of video clips which are edited dynamically at runtime so that every viewer sees a slightly different cut. The clips are organized according to the clock: if you access the piece in the morning, you see us doing morning things; if you access late at night, you see us sleeping. The piece will be realized fully only when a viewer runs it for one year.

American Internet by Eryk Salvaggio

While the Coca Cola logo is recognized as the symbol of American Commerce across the world; with only minor changes by region, there is another equivalent on the internet: ASCII; the universal standard for transmitting data via email and web



sites. But while it is a universal standard, it is named after its country of origin- The American Standard Code for Information Interchange. American Internet compares the ubiquity of ASCII and Coca Cola; using one as metaphor for the other. In American Internet the artist "draws" Coca Cola cans from different countries using ASCII text.



getawayexperiment.net by Marcus Neustetter and Nathaniel Stern

getawayexperiment.net proposes a dialogue between the virtual and physical processes of sign and site design and perception. Stern and Neustetter have transformed several information-based web pages into collaboratively constructed communication sites. Initially, they commissioned local sign-makers in Johannesburg, South Africa to "re-mix" five, live websites by painting stylized versions of each image on their main pages. For a limited time, participants from anywhere in the world can edit any one of these "getaway" pages, by uploading their own replacement images. When not editing a given page, each individual image is randomly pulled from the site's live database, thereby transforming the "getaways" into dynamic collages that signify something completely new.



Oil Standard by Michael Mandiberg

Oil Standard is a web browser plug-in that converts all prices from U.S. Dollars into the equivalent value in barrels of crude oil. When you load a web page, the script seamlessly inserts converted prices into the page. As the cost of oil fluctuates on the commodities exchange, prices rise and fall in real-time.

Press:

Berkshire Fine Arts, 03/08/08: Greylock Arts Collaborative Net Art

Exhibit Provides Opportunities For Local Artists

The North Adams Transcript, 03/07/08: Art Projects Bring Turbulence

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